

City of Rochester  
**ROCHESTER INTERNATIONAL AIRPORT LAYOUT PLAN**  
7600 Helgerson Dr SW  
Rochester, MN 55902

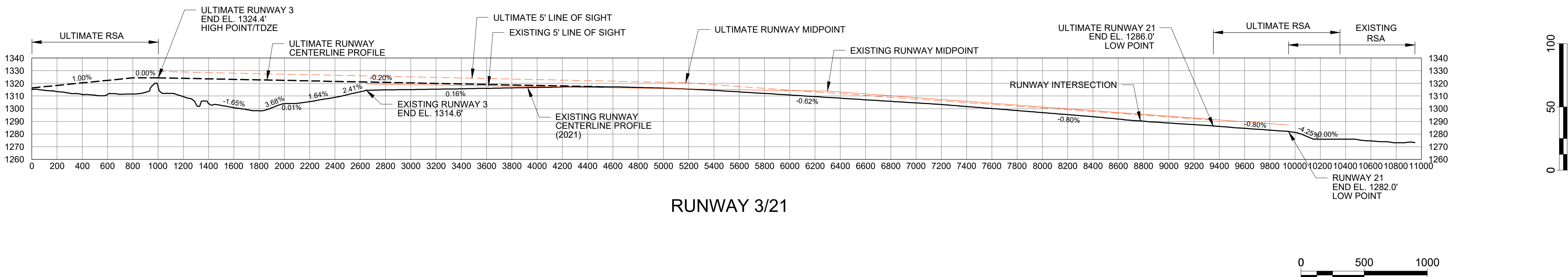
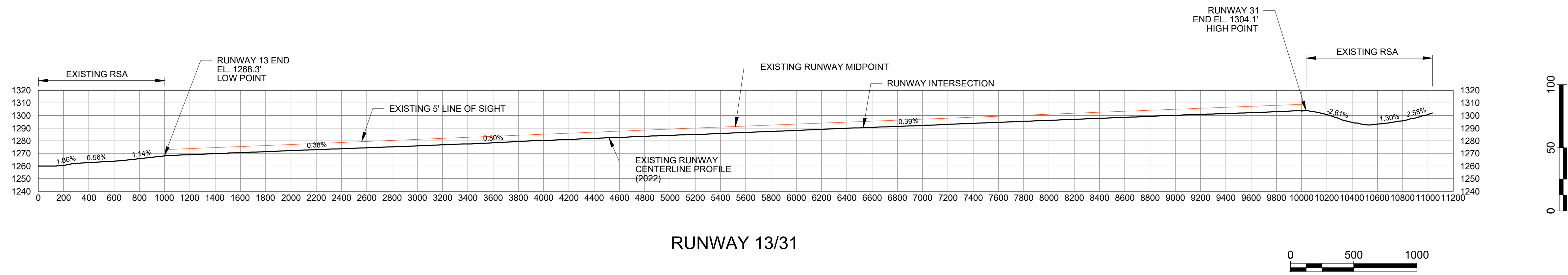
ISSUED

NOT FOR CONSTRUCTION

M&H NO: 3-27-0084-037-2017  
DATE: JUNE 2023  
DESIGNED BY: M&H  
DRAWN BY: NAK  
CHECKED BY: REB  
DO NOT SCALE DRAWINGS

SHEET CONTENTS  
**RUNWAY CENTERLINE PROFILES**

SHEET NO.



**REVISIONS & NOTES**

NO.	DESCRIPTION	DATE

- THIS DRAWING REFLECTS PLANNING STANDARDS SPECIFIC TO THIS AIRPORT, AND IS NOT A PRODUCT OF DETAILED ENGINEERING DESIGN ANALYSIS. IT IS NOT INTENDED TO BE USED FOR CONSTRUCTION DOCUMENTATION OR NAVIGATION. THIS AIRSPACE LAYOUT REPRESENTS THE ULTIMATE CONDITION OF THE AIRPORT.
- ALP PREPARED USING DESIGN CRITERIA FROM FAA ADVISORY CIRCULARS 150/5300-13B CHANGE 1, AIRPORT DESIGN, FAA STANDARD OPERATING PROCEDURES 2.0 & 3.0, AND PART 77 OF THE FEDERAL AVIATION REGULATIONS (FAR), SAFE, EFFICIENT USE, AND PRESERVATION OF THE NAVIGABLE AIRSPACE.
- AGIS DATA PROVIDED BY MEAD & HUNT, APRIL, 2019. ACCURACY - 1A.
- USGS MAPS BYRON, CHESTER, DOUGLAS, HIGH FOREST, ROCHESTER, ROCK DELL, SALEM CORNERS, SIMPSON AND WASHINGTON MN, 2016.
- MAGNETIC DECLINATION CALCULATED BY NATIONAL GEOPHYSICAL DATA CENTER.
- RUNWAY ENDS, PART 77 SURFACE CONTOURS AND OBSTRUCTION ELEVATIONS ARE SHOWN IN NAD83 AND NAVD88. ALL ELEVATIONS IN FEET ABOVE MEAN SEA LEVEL (MSL).
- FOR OUTER APPROACH PLANS SEE SHEET 6-8.
- FOR APPROACH PROFILES, SEE SHEETS 9-10.
- FOR RUNWAY CENTERLINE PROFILES SEE SHEET 11.
- FOR CLOSE-IN OBSTRUCTION DETAIL NEAR EACH RUNWAY END, SEE INNER-APPROACH PLANS, SHEETS 12-17.
- FOR DEPARTURE SURFACES, SEE SHEETS 18-19.
- ROCHESTER INTERNATIONAL AIRPORT ZONING ORDINANCE #6, AMENDED OCTOBER 12, 2011. PROTECTS THE AIRPORT AND ITS SURROUNDING AIRSPACE AS OUTLINED IN MNDOT AERONAUTICS RULES CHAPTER 8800.

\* PER PART 77, 15 FEET VERTICAL CLEARANCE ADDED TO ROAD ELEVATIONS, 17 FEET ADDED TO INTERSTATES AND 23 FEET ADDED TO RAILROADS.

**DRAWING LEGEND**

	EXISTING	ULTIMATE
RUNWAYS		
5' LINE OF SIGHT ABOVE RUNWAY CENTERLINE		